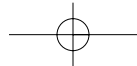
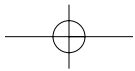


**INSIDE FRONT COVER
PLACEHOLDER**





WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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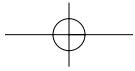
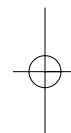
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WELCOME!

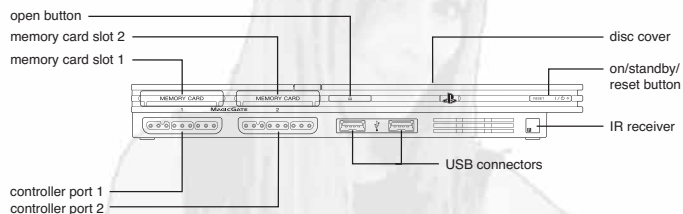
Congratulations on purchasing the ultimate Sudoku product! This package includes over one million Sudoku puzzles, three distinct game modes, and a host of other unique features.

Sudoku expert Carol Vorderman introduces you to the world of Sudoku; follow her movie tutorials and you, too, can become a Sudoku Master!

This manual provides a selection of Assist hints to help in your puzzle solving, and you can ask Carol for help at any time during the game. Plus, if you've ever been stumped by a Sudoku puzzle, you can enter it into the Sudoku Solver and Carol will reveal the solution for you!



GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Press the OPEN button to open the disc cover. Place the *Carol Vorderman's Sudoku* disc with the label side facing up in the disc holder, and then close the disc cover. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

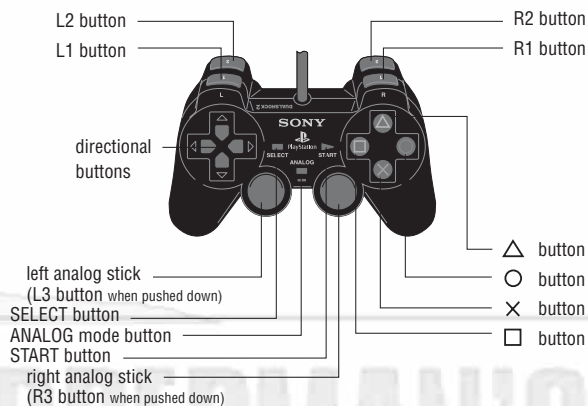
MEMORY CARD (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 before powering on the system. At least 43KB of free space on the memory card is required to save game data.

This game supports saving and loading of game data in MEMORY CARD slot 1 only. You can load saved game data from the same memory card or from any memory card containing previously saved *Carol Vorderman's Sudoku* games.

CONTROLLER

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Before starting play, connect the DUALSHOCK®2 analog controller to controller port 1. You can turn the controller's vibration function on/off from the Options Menu. When vibration is on, the controller vibrates in response to game events.

MENU CONTROLS

- Highlight option left analog stick/directional buttons
- Select button
- Go back button

MAIN MENU

When the game loads, the Main Menu will appear. Use the menu controls to select options:

- **LET'S PLAY SUDOKU** – Play the game. There are 3 game modes, described below.
- **HOW TO PLAY SUDOKU** – Learn the game's interface and controls. You will also find over 30 minutes of videos, featuring Carol Vorderman explaining the intricacies of Sudoku. Carol will give you an introduction and a master class on Sudoku, with tutorials and hints for all levels of players!
- **PRINT & PLAY** – Print puzzles to play them the old-fashioned way.
- **SUDOKU SOLVER** – Get Carol's help solving ANY Sudoku puzzle.
- **OPTIONS** – Change the Assist settings.
- **QUIT** – Quit the game and exit back to the Main Menu.

GAME MODES

You can choose from three game modes:

- **CLASSIC** – Select the puzzle difficulty and see how you fare against the clock.
- **CAREER** – There are 7 belts to earn throughout your career, starting with the White Belt Challenge. Each belt involves successfully completing a series of puzzles in a specified time. As you move higher up the belts, the puzzles increase in number and in difficulty, and the time allotted for each puzzle decreases.
- **CHALLENGE CAROL** – To beat Carol, you must overcome all of the Dan Challenges. Each Dan Challenge consists of a number of puzzles that you must successfully complete in a specified time. Start with the 1st Dan Challenge and work your way up to 4th Dan. As you move up the Dans, puzzle difficulty increases, while the times allotted decreases. To gain the ultimate accolade of Sudoku Master, you must earn your Black Belt AND beat the 4th Dan Challenge. Only then can you claim to have out-Sudoku'd Carol!

PUZZLE SCREEN

The screenshot shows the 'PUZZLE SCREEN' interface. At the top right, it displays 'Game Mode/Difficulty Level' as 'CLASSIC: MEDIUM'. Below this is a 'Number Selector' grid with numbers 1-9. The main area features a 9x9 Sudoku grid with a 'Highlighted Square' at row 2, column 3. To the right of the grid is a control panel with buttons for 'PENCIL', 'ERASE', 'UNDO', 'REDO', 'HIGHLIGHT', 'PAUSE', 'OPTIONS', and 'ASK CAROL'. Below the grid is a 'Clock' showing '0:17'. At the bottom right is a 'Number Indicator' showing a grid of numbers. A woman (Carol Vorderman) is shown on the left side of the grid.

- **GAME MODE/DIFFICULTY LEVEL** – Shows the game mode you're playing, and its difficulty level.
- **NUMBER SELECTOR** – Use this to select a number to insert into the highlighted square.
- **HIGHLIGHTED SQUARE** – The next number you select will be inserted in the highlighted square.
- **NUMBER INDICATOR** – Shows how many occurrences of each number (1-9) are on the grid. In a correct solution, each number occurs 9 times.
- **CLOCK** – Shows the time elapsed or the time left to complete the puzzle (depending on the game mode).

ASSISTS

Carol Vorderman's Sudoku provides numerous Assists to help you solve puzzles. These Assists can be very useful, especially if you are new to Sudoku. Think of Assists as the training wheels on your new bicycle. Try them out!

- **AUTO-HIGHLIGHTS** – This visual highlight helps you focus on the appropriate mini-grid, row and column. You can turn this Assist on permanently from the Options Menu.
- **NUMBER SELECTOR HELP** – Number selection buttons are grayed out if they cannot be legally placed in the currently highlighted box. (This Assist is not available in Career or Challenge Carol mode.)
- **RULE-BREAK WARNING** – Boxes are highlighted when any inserted number breaks the rules of Sudoku. (This Assist is not available in Career or Challenge Carol mode.)
- **ERRORS** – Incorrect numbers are highlighted when entered. (This Assist is not available in Career or Challenge Carol mode.)

CREDITS

ATOMIC PLANET

<i>Managing Director</i> Darren Falcus	<i>Art Manager</i> Dave West
<i>Operations Director</i> Jason Falcus	<i>Art</i> Stu Flint
<i>Finance Director</i> Mark Hargreaves	<i>Additional Art</i> Dave West
<i>Producer</i> Phil Gilbert	<i>Audio</i> Mark Pennock
<i>Programming</i> Martin Pegg Andrew Porritt Andrew Brown	<i>QA</i> Matt Falcus Jamie Pearson Darren Porter
<i>Additional Programming</i> Matt Knowles Paul Margrave	<i>IT Co-ordinator</i> Tim Jennings

EMPIRE INTERACTIVE

<i>Executive Producer</i> Steven Metcalf	<i>QA</i> Paul Jackson Oliver Pareja
<i>Localisation Programming</i> David Hunt	<i>Video Production</i> Maverick Media Haydon Farrar
<i>Game Design & Production</i> Roger Cheung Chris Matlub	<i>Packaging/Manual</i> Jayshree Mistry Andrew Philp Nicole Smith
<i>Lead Artist/Original Artwork</i> Ben Willsher	
<i>QA Manager</i> Dave Cleaveley	

XPLOSIV

<i>Product Manager</i> Joanne Fawell	<i>General Manager</i> James Spice
<i>Marketing</i> Paul Benjamin Rob Lightbody	<i>Special thanks to:</i> Carol Vorderman Steve Hickman Alan Strutt
<i>PR</i> Laura West	

EIDOS U.S. PUBLISHING

CEO & President, Eidos North America
Bill Gardner

Executive Vice President of Sales & Marketing
Robert Lindsey

Vice President of Legal & Business Affairs
James O'Riordan

Vice President of Finance
Malcolm Dunne

Vice President of Human Resources
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Associate Marketing Manager
Diane Eng

Director of Public Relations
Michelle Seebach Curran

Public Relations Manager
Matt Dahlgren

Creative Director
Karl Stewart

National Sales Manager
Joe Morici

Sales & Marketing Analyst
Ilana Budanitsky

Channel Marketing Coordinator
Rafal Dudziec

Media Manager
Micheal Tran

Web Producer
Roderick van Gelder

Web Designers
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Danny Jiang

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James Song

Jr. Graphic Designer
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Creative Services Project Administrator
Stephanie M. Komure

Events Manager
Annie Meltzer

Senior Business Development Manager
Tom Marx

Project Administrator, New Media
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Community Specialist
Tony Perata

Operations Manager
Gregory Wu

Senior External Producer
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Associate Project Manager
Clayton Palma

Product Specialists
Jeff Lowe
Stephen Cavoretto
Katie Bieringer

Mastering/Hardware
Jordan Romaidis
Patrick Goodspeed

Customer Service Supervisor
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In the event our support agents determine that your game disc is defective, you will need to forward material directly to us. Please include a brief letter explaining what is enclosed and why you are sending it to us. The agent you speak with will give you an authorization number that must be included and you will need to include a daytime phone number so that we can contact you if necessary. Any materials not containing this authorization number will be returned to you unprocessed and unopened.

Send your postage-paid package to the following address:

Eidos, Inc. Customer Services
 RMA# (state your authorization number here)
 651 Brannan Street, Suite 400
 San Francisco, CA 94107

You are responsible for postage of your game to our service center.

**OUTSIDE BACK COVER
PLACEHOLDER**

