

IN THE  
ARE JUST ANOTHER  
HOLE IN THE WALL

# JUST CAUSE

LIBERTAD ANARQUISTA

# DON'T WORRY. EVERYTHING IS FINE

PJUSTTUS03



# XBOX 360

# JUST CAUSE



avalanche  
STUDIOS

eidos





## WARNING

Before playing this game, read the Xbox 360™ Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support (see inside of back cover).

## Important Health Warning About Playing Video Games

### Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit farther from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

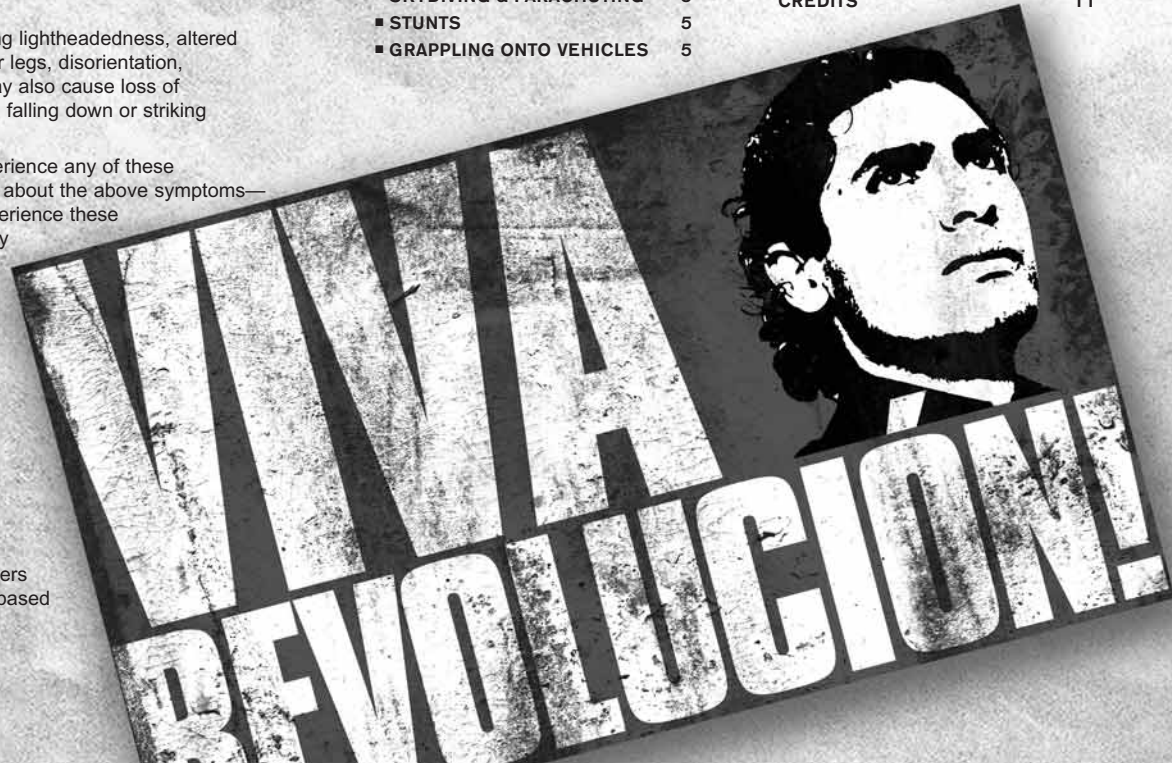
### FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to [www.xbox.com/familysettings](http://www.xbox.com/familysettings).

## NEWS TO BE TRUSTED!

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# SAN ESPERITO

# VANGUARDIA

No. 68834 ■ Thursday, April 20, 2006

## THE BLACK HAND OF PRESIDENT MENDOZA



President Salvador Mendoza

Last week's violent uprising in the capital of San Esperito heralded the start of a coup as the Parliament building was stormed by military forces. Chaos spread to the streets as gunfire rang in the air and the sun set over a weekend of violence.

The leader of the uprising and new order is General Salvador Mendoza. In a press dispatch, the new Government claimed to have "freed the nation from a pack of vultures feeding off the corpse of the national constitution."

Since becoming president, General Mendoza has brought in "foreign security specialists" to subdue uprisings in the unstable regions surrounding the capital. Asked whether the security specialists are mercenaries, the President scoffed, "I will not stand by idly as parasitic motherless dogs pillage my country."

A U.S. government dossier disclosing secret agency information was discovered earlier this week. Security services have gone into overdrive to establish its source.

U.S. chiefs confirmed that a Top Secret U.S. Government Agency operative was arrested on suspicion of contravening the Official Secrets Act and released pending further inquiries. More arrests are expected, while the largest spy hunt in the U.S. for some years continues.

### EL PRESIDENTE: U.S. GUILTY OF "BLATANT INTERFERENCE"



Pro-democracy rebels attack a munitions dump near San Esperito.

President Mendoza has accused the U.S. of supporting rebel causes. Mendoza stood firm against mounting pressure from the United States to permit United Nations checks of his anti-drugs program. Mendoza accused Americans of "blatant interference" after the U.S. hinted at its support for the rebels. The U.S. dismissed Mendoza's claims as "paranoid propaganda."

### VIOLENCE IN PROVINCIA MIRASOLES



Route into the village of Media Luna in Provincia Mirasoles.

Violence erupted in the village of Media Luna as clashes between Guerrilla forces, The People's Revolutionary Army of San Esperito (P.R.A.S.E.) and Mendoza's uniformed militia left five dead.

"Mendoza is a rabid dog that should be put to death," said revolutionary leader José Caramicas. "We will not rest until our people are free."

Caramicas continued, "You too can start an insurgency in Government-controlled settlements. First, start an attack on the defending forces (police/army). Find a Guerrilla (green ! icon) on the minimap. Press **A** when you see the action icon (page 7). Kill the Government forces to liberate the area and earn rewards and prestige points."

Following angry demonstrations elsewhere in the province, Government soldiers have occupied the area to deal forcibly with any further uprisings.

President Mendoza released the following statement: "We condemn the shameful act of attacking our officers in Media Luna and know it to be the work of rebel looters. This behavior will not be tolerated."

#### ■ PRESTIGE POINTS

Earn prestige points by doing work (liberations, side and story missions) for Guerrillas and the Rioja cartel. Gain rank by earning prestige points, and get rewards when you gain rank. See related story on page 8.

#### ■ SAFEHOUSES

Guerrilla missions unlock more safehouses when you gain rank. Upgrades enhance equipment provided in safehouses.

#### ■ SAVE GAME

Save your game from any save point (located in safehouses). Press **A** to display the save screen. Choose a save slot and press **A** to save.

### CARAMICAS JAILED

José Caramicas, leader of The Peoples Revolutionary Army, was sentenced yesterday to El Grande Fort, the Government's penal institution. President Mendoza defended the verdict, saying: "The sentencing of this terrorist will end rebel violence!"

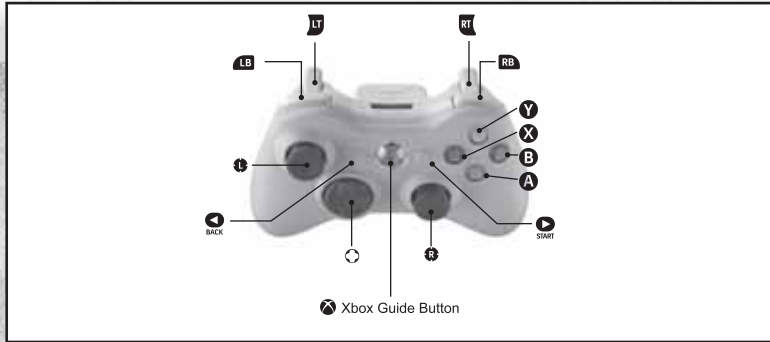
Caramicas' sister, Esperanza, called for a fair hearing for her brother, who she believes is the victim of political conspiracy. She has appealed to the United States to intervene. U.S. intelligence agencies are rumored to be monitoring the situation.

Caramicas, a popular hero in many provinces, will be escorted to the Fort under armed guard. Esperanza believes her brother's life will be in danger once he arrives at the prison.





# BASIC CONTROLS



	Move
	Cycle weapons Cycle through options (on menus)
	Quick access to grapple hook and mines
	Aim/Camera control
	Change camera view (3rd person/shoulder)
	Throw grenade
	Cycle targets
	Fire weapon
	Reload
	Jump
	Action/Use Confirm/Next (on menus)
	Cancel/Previous (on menus)
	PDA
	Pause Menu

# VEHICLE CONTROLS



Basic Driving	
Enter/Exit vehicle	
Accelerate	
Brake/Reverse	
Turn right/left	
Handbrake	
Sound horn	
Combat Driving	
Cycle weapons	
Aim	
Fire weapon	

## Airplane Flying

Bank left/right	
Accelerate	
Brake	

## Helicopter Flying

Forward/reverse	
Turn left/right	
Increase altitude	
Decrease altitude	

## Skydiving & Parachuting

Dive	
Slow down	
Turn left/right	
Open/Close canopy	

## Stunts

Assume stunt position	
From stunt position:	
Jump to nearby vehicle	
Parachute off vehicle	
Jump off vehicle	
Re-enter vehicle	



## Grappling onto Vehicles

From stunt position, use the grappling gun to hook a vehicle. Press and hold to move into stunt position on the grappled vehicle.





# HUD



## INVENTORY

Shows your equipped primary and secondary weapons, and amount of ammo for the selected weapons.



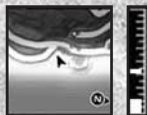
## SWAP ITEMS INDICATOR

Indicates when a weapon is available to swap.



## RETICLE

Changes from a cross to a circle when an enemy is locked-on.



## MINIMAP

Compass/Direction Indicator — Allows you to navigate the maps. Altimeter — Shows your elevation. When this flashes red, you're close to the ground.



## WANTED LEVEL

To the left of the minimap, numbers represent the level of the police hunt for the agent (you); 1 is lowest. Flag indicators show if the province you're in is Government-run, Guerrilla or currently unstable.

# ICONS



## MISSION OBJECTIVES (red)

Show the direction and distance to your next mission objective. When multiple objectives are active, each has its own indicator.



## SIDE MISSION ICONS (green or yellow)

Offer the opportunity to earn vehicles, weapons, equipment and prestige points from different factions. Activate side missions by communicating directly with rebel Guerrillas.



## SAFEHOUSE

Rioja and Guerrilla cartels run safehouses where you can collect new weapons, regain health and store exotic vehicles.



## SETTLEMENT

San Esperito has over 300 towns, cities and villages, indicated by house and tent icons.



## STORY MISSION BRIEFING (various)

Talk to your commander to receive new orders.



## RACE MISSION ICON

Indicates the location of illicit and dangerous races. Participating in races jeopardizes your well-being.



## INTEREST POINT (black dots)

Represent points of interest that you should explore for helpful equipment.



## COLLECTABLE OBJECTS (blue dots)

The San Esperito islands are littered with objects that you can collect and exchange for rewards.

# PDA



## MAP

Displays a map of the islands of San Esperito. Scroll the map by moving **L**. Zoom in and out by moving **R**.



## POLITICAL MAP

Shows the political status of a province on the map, e.g. Government-run or Guerrilla.



## EXTRACTION

Call for extraction. The PDA gives your co-ordinates to your support team. You then release a red flare to mark the exact position of the extraction. The PDA then shows a list of available safehouses. When you select a destination, the extraction team is deployed.



## MISSION INFORMATION

Provides real-time mission information and objectives.



## GUERRILLA RELATION

Provides faction-ranking information showing your rank in the rebel army.



## RIOJA CARTEL RELATION

Provides faction-ranking information showing your rank in the Rioja drug cartel.



## HEAVY DROP

While in the field, you can request that agency vehicles be air-dropped to your location. Use the PDA to give coordinates and then a release a flare to mark the exact DZ (drop zone).



## STATISTICS

Displays agent and mission statistics.





# PRESTIGE POINTS

## REBELS OFFER REWARDS

Rebel bosses are reported to be offering enormous rewards (prestige points) to anyone completing side missions. These bosses are extremely dangerous and can be identified by green ! icons. The rebels are technically savvy and employ complex communications systems for countersurveillance.

Police are appealing to the populace to notify them immediately if they are approached by Rebel bosses. In a statement today, President Mendoza vows: "Anyone withholding information on these known felons and taking their rewards will be shot!"



## RIOJA CARTEL FEELS DEA HEAT

In a related story, Rioja cartel members, identified by yellow ! icons, are reported to be offering huge amounts of prestige points to civilians for help with missions. U.S. government officials have declared war on Rioja drug lords, as Esperitian cocaine floods U.S. borders.

DEA mouthpiece John Mckinley, speaking at a press conference in New York, pleaded: "If you meet any cartel members, please contact the DEA immediately. All calls are confidential."

## RIOJA RACING



Race fast cars, boats and planes on the ultimate day out! Join the Rioja Racing Team and earn big prestige points when you win!

- Races are timed through checkpoints, with different start points (checkerboard icon) located across the island.
- Racers must pass through all checkpoints in correct order to complete a race.

## VEHICLE HIJACKING



Numerous vehicles have been stolen over the last few months, indicating a sharp rise in hijacking crimes. Eye witnesses state that thieves step up to the vehicles, press [Y] and then get in and drive off.

A police spokesperson reports, "It's difficult for vehicle owners to protect themselves, as the thieves often carry weapons." Extra police have been put on patrol to combat these crimes.

# GUERRILLA ARMS CACHE

A huge arms cache discovered on the island is thought to belong to the Guerrilla movement. A Government spokesperson released these details:

## HAND GUNS

- Pistol: Moretti P.94
- Silenced pistol: Galini M39 "Husher"
- Revolver: Harker 357 Sawback



## SUBMACHINE GUNS

- One Handed: Aviv Scarab
- Silenced: Nova 9
- Two Handed: Aviv Panthera



## SHOTGUNS

- Sawed-off: Dawson 61 Sports Model
- Pump Action: Moretti CCW Centurion
- Automatic: Moretti CCW Praetorian



## ROCKET PROPELLED GRENADE LAUNCHERS

- Disposable: RPG M-112
- Rocket Launcher: Mako Ocro
- Grenade Launcher: Mako Hammerhead



## ASSAULT RIFLES

- Standard Issue: Adler FF M-72
- Assault Sniper: Lance FDL
- Heavy/Slow: Fleisher AR-5 Blizzard
- High Tech: Haswell Gen2 Vindicator Sniper Rifle
- Standard Sniper: Barclay Phantom



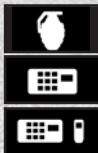
## PROTEC GRAPPLER G3

Protec Grappler G3  
When fired the gun shoots a magnetic hook that locks-on to a vehicle. The hook is connected to a wire, which is connected to the firer.



## EXPLOSIVES

- Grenade
- Timed Explosive/Triggered Explosive
- Remote Trigger







# REWARDS

You can earn huge rewards for successfully completing missions.

## MISSION REWARDS

Completing main missions unlocks new agency safehouses, which may contain new vehicles or weaponry. Opening up a new safehouse also triggers the destabilization of the province in which the safehouse is located, allowing you to begin its liberation.

## SIDE AND BONUS MISSIONS

Performing side missions for the Guerrilla cartel earns you prestige points, which elevate your rank within the Guerrilla army and unlock access to new weapons and military vehicles. Successfully completing side missions for the Rioja drug cartel raises your rank with that faction and unlocks luxury vehicles.

# IN-GAME ASSISTANCE



Tom Sheldon and Maria Kane are so smitten with the culture and history of San Esperito that they urge any fellow Americans on the islands to visit them any time. They offer a wealth of information on activities throughout the islands.

“There’s plenty of action in San Esperito,” advises Tom. “Come by and visit us! We’re just the people to help you find it!”

# OPTIONS

## START GAME

Start the game.

## SETTINGS

General:

- Controller Vibration (Off/Low/High)
- Action Camera (On/Off)
- Subtitles (On/Off)
- Invert Up/Down (On/Off)
- Default Settings (Restore original settings)

HUD:

- Health Bar (Dynamic/Show/Hide)
- Weapon Selector (Dynamic/Show/Hide)
- Objective Info (Dynamic/Show/Hide)
- Action icons (Dynamic/Show/Hide)
- Minimap (Dynamic/Show/Hide)
- Default Settings

Video:

- Motion blur (On/Off)
- Default Settings

Audio:

Adjust volume settings for:

- Music Volume
- Dialogue
- Sound Effects

Controls:

- Controller Setup (Select a controller configuration)

Credits:

- View game credits

# CREDITS

## AN AVALANCHE STUDIOS PRODUCTION

**CREATIVE DIRECTOR**  
Christofer Sundberg

**TECHNICAL DIRECTOR**  
Linus Blomberg

**ORIGINAL GAME CONCEPT**  
Christofer Sundberg  
Nils Gulliksson

**WRITERS**  
Odd Ahlgren  
Matthew Costello  
Neil Richards

**PRODUCER**  
Fredrik Sjöo

**ASSISTANT PRODUCER**  
Daniel Willfor

**LEAD GAME DESIGNER**  
Magnus Nedfors

**GAME DESIGN**  
Markus Swärdenholt  
Leif Westerholm  
Christoffer Nyberg

**LEVEL DESIGNERS**  
Oskar Blomberg  
Johan Belking  
Magnus Johansson

Jörgen Stombro  
Nicklas Andersén  
Staffan Ahlström  
Jonas Nordström  
Tobias Andersson

Peppe Pihl  
Christian Plogfors  
Juan Gauthier  
Theo Savidis

**LEAD LEVEL DESIGNER**  
Mårten Stormdahl

**PRODUCER**  
Dan Mayers

**BRAND MANAGER**  
Helen Lawson

**EXECUTIVE DESIGNER**  
Dax Ginn

**SENIOR LOCALISATION MANAGER**  
Monica Dalla Valle

**QA MANAGER**  
Marc Titheridge

**QA SUPERVISOR**  
John Ree

**LEAD QA TECHNICIANS**  
Allen Elliott  
Marcus Smikle

Derren Toussaint

**TECHNICAL PRODUCER**  
Panagiotis Chrysovoitsanos

**LEAD PROGRAMMERS**  
Sara Roos  
Fredrik Lönn

**PROGRAMMERS**  
Viktor Blomberg  
Magnus Auvinen  
Fredrik Ovaska  
Johnny Svensson  
Johan Sylwander  
Alex Wennström  
Peder Nordenström  
Joacim Jacobsson  
Jonas Nelson  
Per Ohlsson

Mathias Westerdahl  
Andres Hansson  
Nicklas Frohagen

**ADDITIONAL PROGRAMMERS**  
Jonas Norberg  
Magnus Lindström  
Andreas Nilsson  
Olof Karlsson  
Annika Lind  
Emanuel Ederyd

**TECHNOLOGY PROGRAMMERS**  
Patrick Nylen  
Andreas Thorsen  
Paul Sinnet

**ADDITIONAL PROGRAMMERS**  
Jim Kjellin  
Jesper Svennevid  
Daniel Strandgren

**QA TECHNICIANS**  
Jon Galbraith  
Graham Finnigan

**LOCALISATION MANAGER**  
Anna Vernocchi

**LOCALISATION QA SUPERVISOR**  
Arnaud Messager

**CREATIVE MANAGER**  
Quinton Luck

**SENIOR DESIGNER**  
Jodie Brock

**HEAD OF COMMUNICATIONS**  
Chris Glover

**SOUND DESIGN**  
Martin Oliver  
Steve Bleezy

**CONCEPT ARTISTS**  
Leo Sandberg  
Peter Bergting  
Johan Egerkrantz  
Daniel Persson  
Isabela Molina  
Oscar Chiconi

**ART DIRECTOR**  
Stefan Ljungqvist

**ART DESIGNERS**  
Johan Carlberg  
Conny Bergqvist  
Mats Bergström  
Staffan Norling  
Svante Danielsson  
Peter Narkiniemi  
Timo Väisänen  
Vidar Rapp

**LEAD ANIMATOR**  
Robert Pettersson

**ADDITIONAL ANIMATORS**

Patrick Kling  
Daniel Eriksson  
Henrik Håkansson  
Pete Samaur  
Johan Fröjd  
Sigtor Kildahl

**MOTION CAPTURE TALENT**

Fliss Walton  
Leraldo Anzaluda

## EIDOS U.K.

**UK PR MANAGER**  
Gareth Ramsey

**EUROPEAN PR MANAGER**  
Emily Britt

**QA SUPERVISOR (MASTERING)**  
Jason Walker

**MASTERING & COMPATABILITY ENGINEERS**

Ray Mullen  
Mark Webb

**MUSIC**  
Rob Lord

**MUSIC SOURCED BY**  
1 10 Q

**FMV PRODUCTION**  
Interserv  
Tobias Andersson  
Peter Olsson  
Johan Forslind  
Johan Rask

**QA LEAD**  
Tobias Hagberg

**TESTERS**  
Anna Bengtsson  
Daniel Jonsson  
Doru Apreotesei  
Mats Andersson  
Jessica Granberg  
Rachid Lijecrantz  
Wilhelm Osterberg

**SPECIAL THANKS TO**  
Oskar Burman  
Nina Zhovnartsuk  
Camilla Melin  
Stefan Pettersson

Thomas Lilja  
Anton Wiegert  
Jakob Ericsson  
Gustav Taxén  
Micke Rosengren  
Peter Björklund  
Ilan Rosé

**ALSO THANKS TO**  
Martin Alltimes  
Nick Bridger  
David Rose  
Peter Bergting  
Tom Olsson  
Stefan Lampinen  
Hans Sundberg  
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**SPECIAL THANKS**  
Jake Makers  
Esther Sundberg  
Vanda Bergtröm  
Jennifer Sjöo  
Vincent Sjöo  
Emma Belking

Olivia Chrysovoitsanos  
Miranda Lagerbäck  
Mirabel Lagerbäck  
Maj Nedfors  
Minou Ivraeus

X Roos

X Zhovnartsuk Magnusson  
X Johansson





EIDOS U.S. PUBLISHING

CEO & PRESIDENT,  
EIDOS NORTH AMERICA  
Bill Gardner

EXECUTIVE VICE PRESIDENT  
OF SALES & MARKETING  
Robert Lindsey

VICE PRESIDENT,  
LEGAL & BUSINESS AFFAIRS  
James O'Riordan

PUBLISHING SUPPORT,  
LEGAL & BUSINESS AFFAIRS  
Clint Waasted

VICE PRESIDENT  
OF FINANCE  
Malcolm Dunne

VICE PRESIDENT  
OF HUMAN RESOURCES  
Edie Dykstra

DIRECTOR OF MARKETING  
Matt Gorman

MARKETING MANAGER  
Sam Tehrani

DIRECTOR  
OF PUBLIC RELATIONS  
Michelle Seebach Curran

SENIOR PUBLIC  
RELATIONS MANAGER  
Oonagh Morgan

ONLINE PUBLIC  
RELATIONS SPECIALIST  
Matt Dahlgren

NATIONAL SALES MANAGER  
Joe Morici

CHANNEL  
MARKETING MANAGER  
Janty Sumimoto

SENIOR CHANNEL  
MARKETING SPECIALIST  
Ilana Budanitsky

CHANNEL MARKETING  
PROJECT MANAGER  
Diane Eng

CHANNEL MARKETING  
COORDINATOR  
Rafal Dudzic

DIRECTOR OF MARKETING  
COMMUNICATIONS  
Stephanie Lipetzky

CREATIVE SERVICES  
PROJECT MANAGER  
Eileen Buenviaje

MEDIA SPECIALIST  
Michael Tran

GRAPHIC DESIGNER  
James Song

WEB PRODUCER  
Roderick van Gelder

WEB DESIGNER  
John Lerma

EVENTS MANAGER  
Annie Meltzer

OPERATIONS MANAGER  
Gregory Wu

SENIOR PRODUCER  
Nick Goldsworthy

ASSOCIATE  
PROJECT MANAGER  
Clayton Palma

ASSOCIATE MANAGER  
OF PRODUCT OPERATIONS  
Colby McCracken

CUSTOMER SUPPORT  
SUPERVISOR  
Sean McCloskey

CUSTOMER SUPPORT CARE  
Adam Braswell  
Richard Campbell

QA/CS MANAGER  
Mark Cartwright

QA SUPERVISORS  
Daniel Franklin  
Aaron Safronoff

QA LEAD  
Kip Ernst

QA ASSISTANT LEAD  
Jeff Lowe

QA TECHNICIANS  
Stephen Cavoretto

Mackenzie Hume  
Nicholas Coopridge

Aaron Keillor  
Richard Hartzell

Ergin Dervisoglu  
Matthew Trudell

Erik Kennedy  
Dave Bushee

Nick Lutz  
Joe Greer

Jason Johnson  
Katie Bieringer

Stephanie Greer  
Tony Perata

Nick Jacobson  
Panagiotis Panayotopoulos

Joshua Pfeiffer  
Will Dimas

Richard Campbell  
John Hayes

SPECIAL THANKS  
Sean Mylett  
Shane Francis Co.

Petrol Advertising  
Susan Kwon  
Danny Jiang

Tali Fisher  
Karl Stewart  
Jason Bergquist

Clint Waasted  
Manuela Tehrani  
Jefferson Dong

David Bamberger  
Brian Venturi  
Patrick Laciste

Jeff Green  
Hanshaw Ink & Image  
Jordan Romaidis

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Tilo Ortega

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