

# TOMB RAIDER



CRYSTAL  
DYNAMICS



SQUARE ENIX



## **⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- ▶ dizziness
- ▶ eye or muscle twitches
- ▶ disorientation
- ▶ any involuntary movement
- ▶ altered vision
- ▶ loss of awareness
- ▶ seizures
- ▶ or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

## **USE AND HANDLING OF VIDEO GAMES TO REDUCE THE LIKELIHOOD OF A SEIZURE**

- ▶ Use in a well-lit area and keep as far away as possible from the television screen.
- ▶ Avoid large screen televisions. Use the smallest television screen available.
- ▶ Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- ▶ Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### **NOTICE:**

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

### **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### **HANDLING YOUR PS3™ FORMAT DISC:**

- ▶ Do not bend it, crush it or submerge it in liquids.
- ▶ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ▶ Be sure to take an occasional rest break during extended play.
- ▶ Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit [www.esrb.org](http://www.esrb.org).


### **NOTICES**

Video output in HD requires cables and an HD-compatible display, both sold separately. Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

## GETTING STARTED

### PLAYSTATION®3 SYSTEM

**Starting a game:** Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *Tomb Raider* disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the  button. Refer to this manual for information on using the software.

**Quitting a game:** During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

**Hint** To remove a disc, touch the eject button after quitting the game.



**TROPHIES:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

#### Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

## Introduction

*Tomb Raider* is the first chapter in the story of Lara Croft.

As the game begins, Lara is a young college graduate, eager to find adventure and make her mark on the archaeological world. With her best friend Sam, Lara joins an expedition aboard the research vessel *Endurance* in search of the lost kingdom of Yamatai.

Thought to have existed on an island somewhere off the coast of Japan, Yamatai's true location has remained a mystery for centuries. Trusting in Lara's research, Conrad Roth, captain of the *Endurance*, takes the expedition into a dangerous area of the sea known as the Dragon's Triangle.

It is here that everything goes horribly wrong and Lara discovers the true price of adventure.

## Main Menu

**Continue** - Continue an existing game from one of three save game slots.

**New Game** - Start a New Game in one of three save game slots.

**Multiplayer** - Enter the multiplayer menu to start or join a match, or customize your multiplayer characters and loadout.

**Extras** - View videos, concept art, and character models that you have unlocked.

**Options** - Set your preferences for Display, Audio, Gameplay, and Storage Devices.

**Trophies** - Track your progress.

**Downloadable Content** - View available and purchased DLC offers.

**Square Enix** - Access your Square Enix account and post your progress to Facebook.

**Square Enix Trailers** - View trailers for Square Enix games.

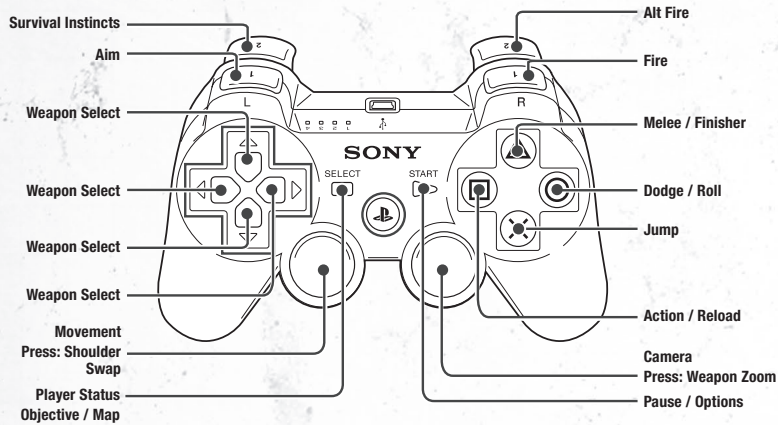


## Difficulty

There are three difficulties to choose from when starting a new game: Easy, Normal, and Hard. Enemies are stronger and Lara is more vulnerable with the Hard difficulty setting. Enemies are more forgiving and Lara is more resilient with the Easy difficulty setting. Difficulty can be changed at any time in the Options menu.



## COMPLETE CONTROLS



Movement	Left Stick
Rotate Camera	Right Stick
Aim Weapon	L1 Button
Fire Weapon	R1 Button
Survival Instincts	L2 Button
Alt Fire	R2 Button
Action / Reload	□ Button
Melee / Finisher	△ Button
Jump	X Button
Dodge / Roll	○ Button
Weapon Select	Directional buttons
Shoulder Swap	L3 Left stick (Click)
Weapon Zoom	R3 Right stick (Click)
Pause / Options	START button
Player Status / Objective / Map	SELECT button

## Multiplayer Only

Crouch	Left Stick
Shoulder Swap	Left Stick (Click and hold)
Sprint	○ Button (hold)
Score Screen	SELECT button
Menu Screen	START button

## GAMEPLAY

### Movement

Movement in *Tomb Raider* is fluid, responsive, and natural. To move around, press the Left Stick in the direction you want Lara to go. Lara will move forward to seamlessly interact with her environment; climbing, crouching, or moving in and out of cover without additional button presses. Often Lara will have to jump, climb, and crawl while traversing the island in order to reach her destination.

Lara is an expert climber who can use skills and tools she acquires on her adventures to scale dangerous cliffs and structures. As long as there is a ledge or platform in reach, Lara will move towards it with a simple push of the Left Stick. Lara can also use flat vertical surfaces to scramble up to areas that are inaccessible with just a normal jump. Sometimes a ledge will be unable to support Lara causing her to lose her grip; these instances will be indicated by an Action button icon. Press this button to help Lara recover from the perilous situation. There are some instances where Lara may need to drop down from where she is climbing, pressing the Dodge button will cause Lara to drop and if there is a ledge below her position she will grab onto it.

### Map

At any time, you can press the **SELECT** button to bring up the Map and Objective screen. This menu shows where Lara is located on the island, her next objective, the status of the region, as well as other useful information about the area. A diamond icon on the map indicates the location of the next objective. This icon can also be viewed by activating Survival Instinct during gameplay.

Important landmarks and collectibles such as Camps, Tombs, Relics, and Documents will appear on the map after you find or collect them. You can unlock these items on the map without finding them by discovering a Treasure Map or completing a Challenge Tomb.

While viewing the map you can use the Left Stick to move the cursor around. The **L1** button will zoom in while the **R1** button will zoom out so that you can alternate views between the region you are currently in and the entire island. The **△** button will center the map on Lara. You can also set a waypoint by moving the cursor over a location on the map then pressing the Jump button. This waypoint can be viewed both on the map and by activating Survival Instinct during gameplay and looking for the blue column of light.

## Campsites

Campsites can be found all over the island and provide a number of uses to Lara during her travels. There are two kinds of campsites, Day Camps and Fast Travel Camps. Day Camps are signified by a campfire icon on the map while Fast Travel Camps are represented by a tent icon. Lara can use her Skill Points to purchase new Survival Skills as well as spend Salvage on upgrades to her Gear at both Day Camps and Fast Travel Camps. Fast Travel camps also allow Lara to quickly move between previously visited campsites allowing you to re-explore and collect new things in regions that have already been discovered.



## Survival Instinct

Lara has a keen sense of Survival that can be relied upon to find items and objectives or determine what needs to be done next. Pressing the Survival Instinct button will cause anything that can be used or attacked to light up as well as displaying the Objective Beacon which guides Lara towards her next destination.

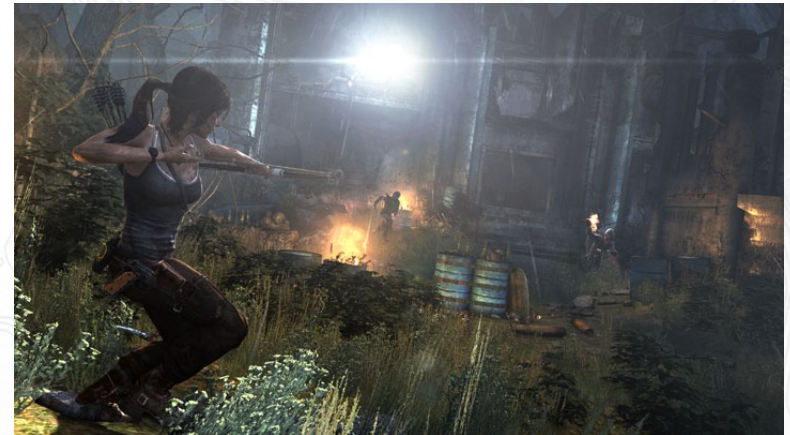
## Collectibles

There are many treasures waiting to be discovered on the island. By locating Relics, Documents, and GPS Caches Lara can earn experience points while also learning about the history and current activities of the island. Any collectibles that have already been discovered can be viewed at any time by pressing the **SELECT** button to bring up the Player Status menu.

Additionally, Lara can find ammo boxes, food, and Salvage throughout the island. Ammo boxes will help Lara replenish ammunition for her various weapons, food provides additional experience points, while Salvage provides Lara with raw materials that she can use to upgrade her weapons.

## Combat

Lara arrives on the island without any combat experience, but she quickly learns the skills required to survive. Lara can use a range of weapons, hand to hand combat, or stealth to deal with the hostile inhabitants of the island. As Lara becomes more experienced she will acquire new weapons as well as skills that allow her to use her resourcefulness to better defend herself against the harsh challenges she faces.





## Weapons

As Lara hones her skills and explores the island, she must gather and build equipment to aide in her survival. Some gear can be acquired by progressing through the story, but most advanced weaponry and gear must be found by gathering Salvage and Broken Weapon parts and upgrading at a campsite. Lara's primary weapons are her Bow, Pistol, Shotgun, and Machine Gun. Each serves a different purpose and allows Lara to approach combat situations using a variety of tactics. She also carries an axe which can be used for both exploration and combat.



## Survival Skills

During Lara's time on the island she is forced to grow into a Survivor and learn skills for making it in a hostile environment. These Skills can be unlocked by acquiring Experience Points through completing objectives and finding collectibles. There are three types of skills available to Lara: Survivor, Brawler, and Hunter skills. Survivor Skills help Lara to improve her awareness of the environment and ability to manage her resources. Hunter Skills help Lara to improve her ability to combat enemies with her weapons. Brawler Skills help Lara improve her skills in hand-to-hand combat. Many of these skills are not initially available to Lara but become options once she has already learned a certain number of basic skills.

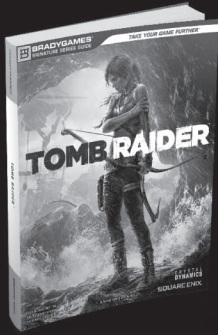
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# TOMB RAIDER

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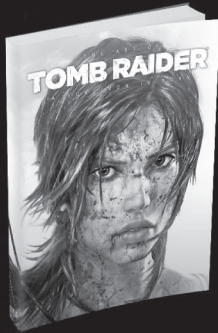


### Signature Series Strategy Guide

Complete coverage of the game from start to finish, including Challenge Tombs and Multiplayer! Includes an exclusive DLC multiplayer character, the Scavenger Scout!

### Limited Edition Strategy Guide

Deluxe hardcover guide with all the great content of the Signature Series and more! Includes two exclusive DLC multiplayer characters, the Scavenger Scout and Scavenger Executioner!

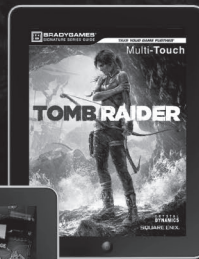


### A Survivor is Born: The Art of Tomb Raider

With stunning visuals and in-depth commentary, this high-quality art book explores the compelling world of *Tomb Raider*.

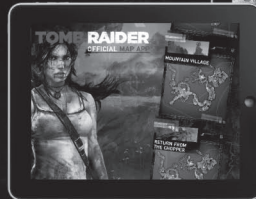
### iBook Digital Format

The perfect digital companion to *Tomb Raider*. Get all the content of the print guide in the interactive iBooks 2 format. Includes imbedded videos, clickable screenshots and more!



### Interactive Map App

This fully interactive map app gives you everything you need to reveal all of the game's multiple collectibles and challenges!



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To obtain warranty service, please send the defective Product, together with a copy of your original sales receipt, your return address, name and telephone number, should contact be necessary, and a brief note describing the defect to SEI at the following address:

**Square Enix, Inc., Customer Warranty, 999 N. Sepulveda Blvd., 3rd Floor, El Segundo, CA, 90245**

THE DEFECTIVE PRODUCT MUST BE POSTMARKED WITHIN NINETY (90) DAYS FROM THE DATE OF PURCHASE. PROOF OF PURCHASE IN THE FORM OF A DATED RECEIPT MUST BE INCLUDED TO OBTAIN WARRANTY SERVICE.

The shipping costs for sending the defective Product to SEI is a sole responsibility of the Customer. SEI will not be liable for any damage or loss that occurs during shipping. To minimize loss during shipping, you may opt to use a tracking method when shipping.

### CUSTOMER SUPPORT

If you have warranty questions, or require technical or customer support, please visit:

[www.square-enix.com/na/support](http://www.square-enix.com/na/support)

There you will be able to contact a representative live through our chat support system, view our hours of operation and review additional support details. You can also contact Customer Support at 310-846-0345. Please note that toll charges do apply when contacting us through phone support. For toll free service, please contact us through chat support or email.

FOR INFORMATION AND SERVICES BY SQUARE ENIX, INC., GO TO [WWW.SQUARE-ENIX.COM/NA](http://WWW.SQUARE-ENIX.COM/NA)

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